

10 Premises for Enterprise Architecture

- 1. If the Enterprise exists, then Enterprise Architecture (EA) exists**
- 2. Therefore, the building blocks for EA for all perspectives exist**
- 3. The issue for us is not to CREATE EA for an existing enterprise, it is to “discover” what is already there, i.e., we perform Digital Forensic Archeology.**
- 4. We are to transform the implicit EA into an explicit EA**
- 5. We do this by inserting our procedures and processes for information and data gathering into the existing work flow**
- 6. We use STANDARDS and POLICIES so that the inputs we will now receive will at least resemble the basic building blocks we need**
- 7. We output back from our REPOSITORY the current state of the enterprise periodically as needed**
- 8. We don't inflate our organization in the traditional manner found in typical business command and control models**
- 9. We attach ourselves to the Executive Business Managers and we are responsible to them similar to the Finance Department**
- 10. We participate in the development of the Future State models with traditional IT organizations where needed to ensure the business intent is understood and implemented.**